

# **Session outline**

# KS2 Literacy: A sailor went to sea Cutty Sark and National Maritime Museum

Act, investigate, communicate, create, sail

Visit both sites in one day to find all the inspiration children need to write creative stories set at sea.

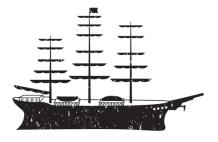
At *Cutty Sark*, children will step into the shoes of the crew as they embark on an unforgettable voyage aboard the ship. Taking a letter written by a young apprentice as a starting point, groups will use their senses to explore prop bags and clues before recreating a journey at sea through role play.

At the National Maritime Museum, children explore the theme further with our self-guided Story Ship trail.

60 minute session plus self-guided time at *Cutty Sark* and the National Maritime Museum.

See page 3 for timetables

£140 per group





### **Preparing for your visit**

A teachers' guide and risk assessment guidelines are available to download from <a href="https://www.rmg.co.uk/schools/cutty-sark">www.rmg.co.uk/schools/cutty-sark</a>

Visit www.rmg.co.uk/schools/cutty-sark/classroom-resources to download

- Introductory slides with images, quizzes and activity ideas are available here (slides are aimed at KS2 but adaptable for different age groups).
- Letter extracts used in the workshop and literacy classroom activity ideas (KS2 self-directed literacy activities, teachers' notes).

#### To help with logistics on the day please:

- Divide your class into groups of 4-8 children in advance. Groups will work together to investigate sources and create role plays, with the support of an adult. We recommend splitting the class into 4, 5 or 6 groups, depending on the adults you have with you and their confidence in supporting group work.
- Bring your own pencils for the National Maritime Museum trail.

### **Key learning objectives**

- To develop an understanding of life on board *Cutty Sark*, work and lives in the past and trade
- To develop speaking, listening and presentation skills
- To use imagination, historical enquiry and creative thinking to create a journey at sea

#### **Curriculum links**

**Literacy and English:** speaking, listening and reading skills, building vocabulary, participating in drama and role play, understanding characters, letter writing, creating stories.

**History:** Knowledge and understanding of events, chronological narrative, people and changes in the past, historical enquiry skills, using primary sources, a local history study, London trade, a study beyond 1066 (Victorians).

**Geography:** using maps, developing locational knowledge, identifying the equator, describing what places are like, understanding differences between places, developing knowledge of trade links



## Timetable: KS2 'A sailor went to sea'

Group 1	GREENWIC
10.00	Arrive at Cutty Sark
10.15-11.15	Cutty Sark workshop - A Sailor went to sea
11.15-11.45	Cutty Sark - self-guided time and opportunity to visit shop in small groups
11.45-12.00	Walk to National Maritime Museum
12.00-12.30	Lunch - National Maritime Museum
12.30-13.00	National Maritime Museum - self-directed trail
Group 2 10.15	Arrive at National Maritime Museum
10.30-11.00	National Maritime Museum - self-directed trail
11.00-11.30	Lunch - National Maritime Museum
11.30-11.40	Walk to Cutty Sark
11.40	Arrive at Cutty Sark
11.45-12.45	Cutty Sark workshop - A Sailor went to sea
12.45-13.15	$\it Cutty Sark$ - $\it self$ -guided time and opportunity to visit shop in small groups
Group 3 11.15	Arrive at National Maritime Museum
11.30-12.00	Lunch - National Maritime Museum
12.00-12.30	National Maritime Museum - self-directed trail
12.30-12.45	Walk to Cutty Sark
12.45	Arrive at Cutty Sark
13.00-14.00	A Sailor went to sea workshop at <i>Cutty Sark</i>
14.00-14.30	Self-guided time at $Cutty\ Sark$ and opportunity to visit shop in small groups

Workshops can accommodate up to 30 students. We recommend a ratio of 1 adult to every 6 children at KS2. Please note – if you arrive after your designated arrival time we may not be able to accommodate your class.