



CUTTY SARK
GREENWICH

Session outline

KS2 Humanities: The Captain's challenge

Cutty Sark

Research, collaborate, experience, sail

Meet Captain Woodget, *Cutty Sark*'s most daring master and hear his incredible stories of life at sea.

Have your class got what it takes to join his crew?

After using their research skills to complete the Captain's challenge in the Tween Deck and Lower Hold, pupils will be put through their paces up on the Main Deck.

Will they impress Captain Woodget with their knowledge *Cutty Sark* and be hired as Victorian apprentices?

Self-directed activities followed by 45 minute actor-led session.

See page 3 for timetables

£140 per group



Preparing for your visit

A teachers' guide and risk assessment guidelines are available to download from www.rmg.co.uk/schools/cutty-sark

Introductory slides with images, quizzes and activity ideas are available here (slides are aimed at KS2 but adaptable for different age groups):

www.rmg.co.uk/schools/cutty-sark/classroom-resources

Please download and print a copy of the Captain's challenge for each child in advance of your visit.

Please bring your own pencils for the trail.

Key learning objectives

- To develop an understanding of life on board *Cutty Sark*, her role as a 19th century cargo ship and the importance of international trade
- To develop historical and geographical enquiry skills
- To develop language skills in vocabulary, listening and asking relevant questions

Curriculum links

KS2 Geography aims

- develop contextual knowledge of the location of globally significant places
- interpret geographical information, including maps, globes, atlases and compasses
- communicate geographical information in a variety of ways.

KS2 History aims

- know and understand chronological narrative, and how Britain has influenced and been influenced by the wider world
- know and understand significant aspects of the history of the wider world: the expansion and dissolution of empires
- understand the methods of historical enquiry

KS2 history subject content: a local history study beyond 1066 (Victorians), London trade

KS2 English, spoken language requirements: listen and respond appropriately to adults and their peers, ask relevant questions, build vocabulary, speak audibly, confidently and fluidly, participate in role play and performances.

Timetable: KS2&3 The Captain's challenge



Group 1

10.00	Arrive at Cutty Sark
10.15-10.45	The Captain's challenge (self-directed activity inside the ship)
10.45-11.30	Meet the Captain on the Main Deck
11.30-12.00	Opportunity to continue exploring and visit the shop in small groups (please be aware of other groups doing activities)
<i>12.30-13.00</i>	<i>Lunch can be booked at the National Maritime Museum <u>on request</u></i>

Group 2

<i>11.00-11.30</i>	<i>Lunch can be booked at the National Maritime Museum <u>on request</u></i>
11.40	Arrive at Cutty Sark
11.45-12.15	The Captain's challenge (self-directed activity inside the ship)
12.15-13.00	Meet the Captain on the Main Deck
13.00-13.30	Opportunity to continue exploring and visit the shop in small groups (please be aware of other groups doing activities)

Group 3

<i>12.00-12.30</i>	<i>Lunch can be booked at the National Maritime Museum <u>on request</u></i>
12.40	Arrive at Cutty Sark
12.45-13.15	The Captain's challenge (self-directed activity inside the ship)
13.15-14.00	Meet the Captain on the Main Deck
14.00-14.30	Opportunity to continue exploring and visit the shop in small groups (please be aware of other groups doing activities)

Workshops can accommodate up to 30 students. We recommend a ratio of 1 adult to every 6 children at KS2 and 1 to 15 and KS3.

Please note that if you arrive after your designated arrival time we may not be able to accommodate your class.