

## Story House

School Session Overview

October 2025

Key information	
<p><b>Length of session:</b> 60mins</p> <p><b>Key Stage:</b> EYFS</p> <p><b>Location(s) of session:</b> Queen's House</p>	
Learning objectives	Curriculum links
<p>Learners will:</p> <ul style="list-style-type: none"> <li>learn new vocabulary through song, rhyme, roleplay and repetition</li> <li>explore and respond creatively to artworks</li> <li>spot shapes and patterns in architecture and paintings</li> </ul>	<p>EYFS Art, History and Music</p> <ul style="list-style-type: none"> <li>Through conversation, storytelling and role play, where children share their ideas with support and modelling from their teacher</li> <li>Listen attentively and respond to what they hear with relevant questions, comments and actions</li> <li>Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary</li> <li>Talk about the lives of the people around them and their roles in society.</li> </ul>
Key words	
Tudor, Sailor, House, Museum, Art Gallery, King, Queen	
Overview of the session	
<p><b>Introduction</b></p> <p>Learners are introduced to the story of the Queen's House through interactive storytelling.</p> <p><b>Gallery Activity 1: Memory Game</b></p> <p>In one of the galleries, learners discover a painting of the Queen's House and explore different elements in the picture through call and response and actions.</p> <p><b>Activity 2: I Spy (A sailor at sea)</b></p> <p>In the next gallery, learners look at portraits of sailors on the wall and play I spy.</p> <p><b>Missing Piece</b></p> <p>Learners climb the stairs to look at portraits of famous Kings and Queens, as well as the ones from the Queen's House story. They match paper cut-outs to paintings on the wall and find the King and Queen connected to the house.</p> <p><b>Tudor Ball</b></p>	

In the Great Hall, learners dance to period appropriate music using the actions they learned earlier in the session.

**Suggested pre visit knowledge/ activities**

Prepare children to notice shapes, patterns and details in the Queen's House by going on a shape and pattern hunt in their own classroom. As part of the activity, invite them to roleplay as shape detectives, ready to visit the Queen's House and spot the special shapes and patterns hidden in the building and its artworks.

**Suggested post visit activities**

Invite learners to recall the different actions, artworks and stories they encountered in the Queen's House. Together, create a simple dance using body shapes. For example, arms in a circle, legs as a triangle, or group lines to make a square. Sing the shape song again with new Queen's House moves. Provide large sheets of paper and crayons for learners to draw the shapes and patterns they remember from the visit. Encourage them to share and talk about their pictures in pairs or small groups, repeating key vocabulary.

**Links to useful resources**

[History of the Queen's House | Royal Museums Greenwich](#)  
[Queens of the Queen's House | Royal Museums Greenwich](#)  
[Great Hall Ceiling | Royal Museums Greenwich](#)