



## STORIES FROM THE SEA

### WHAT IS IT?

### Key learning outcomes

Discussing and recording ideas for writing

Assessing the effectiveness of their own and others' writing and suggesting improvements

### Activity

Children can work in pairs to play this description guessing game. Children take turns to select one of the objects from the cards without telling their partner. Without saying what the object is, one child describes it to their partner who must guess which it is. The following sentence starters could be used to structure the activity:

It's made of.....

If I could touch it, it would feel like.....

If it made a sound it would be....

It's the colour of.....

Once they have played the game and practised their descriptive sentences orally, children can then write their descriptive clues for their chosen object(s). Children can also read their partner's sentences and offer suggestions for improvements. The finished clues could form part of a display

## SHIPWRECKS CLASSROOM ACTIVITY 5



### Resources

Printed cards of all the items in the **Shipwreck Objects** gallery (one set per pair of children)



### More ideas

Less able children, or those with English as an additional language, can play this game to rehearse key words and vocabulary for the shipwreck topic. Word cards could be matched to image cards and descriptions created using a word bank.



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